PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003

Application or Docket Number

10822023

CLAIMS AS FILED - PART I (Column 1) (Column 2)								SMALL ENTITY TYPE			OTHER THAN	
TOTAL CLAIMS			16					RATE	FEE]	RATE	FEE
FOR N				NUMBER FILED		NUMBER EXTRA		BASIC FEE	385.00	OR	BASIC FEE	770.00
TC	TAL CHARGE	∫ mir	6 minus 20= 1		• -		XS 9=		OR	X\$18=		
INDEPENDENT CLAIMS 1 minus 3 =								X43=	•	OR	X86=	
MULTIPLE DEPENDENT CLAIM PRESENT							J	+145=		OR	+290=	
* If the difference in column 1 is less than zero, enter "0" in column							•	TOTAL		OR	TOTAL	770
CLAIMS AS AMENDED - PART II (Column 1) (Column 2) (Column 3)							<u> </u>	SMALL	ENTITY	OR	OTHER SMALL I	
AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGHI NUME PREVIO PAID I	BER	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	.10	Minus	-24	2_	=		· X\$ 9=		OR	X\$18≃	
	Independent	• /	Minus	***	3	<u> </u>	 	X43≖		OR	X86=	٠
با	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145=							·	OR	+290=		
1								TOTAL ADDIT, FEE		OR	TOTAL ADDIT. FEE	
		<u>. </u>					ı					
AMENDMENT B	·	CLAIMS REMAINING AFTER AMENDMENT		HIGHI NUME PREVIO PAID F	BER JUSLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	•	Minus	** .	•	=		X\$ 9=		OR	X\$18=	
	Independent		Minus	***	<u> </u>	<u></u>	!	X43=		OR	X86=	
	FIRST PHESE	NTATION OF MU	LIPLE DEP	ENDENI	CLAIM		╵╏	+145=		OR	+290=	
							L	TOTAL ODIT. FEE		OR	TOTAL ADDIT. FEE	
(Column 1) (Column 2) (Column 3)							_	•. •	. •		•	· ·
AMENDMENT C	•	CLAIMS REMAINING AFTER AMENDMENT		HIGHE NUME PREVIO PAID F	IER USLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
ŽQ V	Total	•	Minus	**		=	1 F	X\$ 9=		OR	X\$18=	
ME	Independent	•	Minus	***		=]	X43≈		OR	X86=	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM										Un		
* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.									OR	+290=		
"If the "Highest Number Previously Pald For" (Total or Independent) is the highest number found in the appropriate box in column 1.												